CALL FOR PARTICIPATION: TUTORIALS

Important Dates

May 26, 2017, 5:00 p.m. PDT: Deadline for proposal submissions
June 1, 2017: Notifications
August 28, 2017: Final camera-ready submissions (workshop proposals)
October 17, 2017: Tutorial Day

ISS is a premier venue for presenting research in the design and use of new and emerging surface and space technologies. Tutorials provide a broad overview of particular topics in the area of Interactive Surfaces and Spaces from recognized experts in the field.

We invite industry and academic leaders in interactive surfaces and spaces technologies interested in leading a tutorial session at ISS 2017 to submit a tutorial proposal following the guidelines below. Tutorials should focus on topics relevant to the ISS community and can include but are not limited to the following areas:

- Architectural concepts and emerging trends
- Museum and art installation trends
- Interaction paradigms around large surfaces (tangibles, pens+touch, etc.)
- New and emerging body and space sensing technologies
- Overview of social protocols, presence, territoriality, and proxemics
- Evaluation methods for surface applications
- Multi-touch interaction with mobile devices
- Natural User Interfaces (NUI) on surfaces
- Shape-changing space and surface
- Fabrication methods for ISS prototypes
- ... and other exciting topics!

Tutorials can run from 90 minute to a full day (the length is up to the tutorial organizers). Tutorial organizers will receive one complimentary conference registration, and one complimentary tutorial registration.

Submitting a Tutorial Proposal

We request a short proposal (up to 4 pages, excluding references) in the SIGCHI Extended Abstracts publication format (http://www.sigchi.org/publications/chipubform/sigchi-extended-abstracts-format-2016/view). Accepted proposals will be part of the ISS conference

proceedings and will be available in the ACM Digital Library. Please include the following information in your tutorial proposal submission:

- Title of the tutorial
- Full contact information of all tutorial organizers and the main contact person (if there are multiple organizers)
- Topics and objectives of the tutorial and how these are relevant to the ISS community
- Description of planned hands-on activities and topics covered during the tutorial
- Short bio of the tutorial organizers

Please include a single information page (in addition to the 4-page proposal) with the following information:

- A maximum 100 words pitch advertising the aim and objectives to your tutorial
- Proposed tutorial length (90 min, half day or full day)
- Room requirements: tables, chairs, projector configuration, whiteboards, etc.
- Cost of material and hardware (per participant, with list of individual items)
- Maximum number of tutorial participants

Please submit your tutorial proposal using the ISS Precision Conference submission system (http://precisionconference.com/~sigchi) by the deadline on May 26, 2017.

Tutorials Co-Chairs

Audrey Girouard, *Carleton University*

Uta Hinrichs, *University of St Andrews, UK*

Kening Zhu, *City University of Honk Kong*

✉ tutorials@iss2017.acm.org